

# Jacques KAISER

## Resumé

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French, 27 years old



## Education

- 2015–Present **PhD in Neurorobotics**, *Human Brain Project*, Karlsruhe.  
Learning action from event-based vision with spiking neural networks.
- 2014–2015 **Master 2 MoSIG**, *ENSIMAG & IM2AG*, Grenoble, France.  
International degree in Graphics, Vision and Robotics.
- 2012–2013 **Master 1**, *Strasbourg University*, France.  
Computer science and science of images.
- 2009–2012 **BSc. Computer Science**, *Strasbourg University*, France.  
3<sup>rd</sup> year Erasmus in **Durham University**, England.

## Vocational Experience

- Aug.–Present **Research Scientist**, *FZI Forschungszentrum Informatik*, Karlsruhe, ISPE.  
2015 Involved in various robotics projects for solving vision tasks and implementing web interfaces.
- Feb.–July **Master Thesis in Sensor Fusion**, *INRIA*, Grenoble, e-Motion.  
2015 Evaluation of a closed-form solution solving the visual-inertial structure from motion problem.
- Feb.–July **Full-Stack Web Developer**, *Shwish*, Melbourne, Australia.  
2014 Shwish was a collaborative gifting platform. Within a core team of two developers, we built the platform from scratch using the MEAN stack: MongoDB, Expressjs, Angularjs, Nodejs.
- June–Oct. **JavaScript/WebGL Developer**, *Skimlab*, Strasbourg, skimlab.com.  
2013 Skimlab provides an online 3D modeling tool based on implicit surfaces for 3D printing. Working on the rendering pipeline, I developed shaders for environment mapping, point cloud rendering and raytracing.
- 2012–2013 **Individual tutor in mathematics for high school students**, *Complétude*.
- June–Aug. **Research intern in Computer Graphics**, *iCube*, Strasbourg, IGG.  
2012 Development of an application for deforming mesh on a virtual reality platform.
- June–Aug. **Research intern in Computer Graphics**, *iCube*, Strasbourg, IGG.  
2011 Interactive 3D cursor to ease the perception of depth in virtual reality applications.

## Languages

**French** Mother tongue  
**English** Fluent  
**German** B2

*Born in Strasbourg  
Lived in England and Australia  
Handle day-to-day conversation*

## Technical Skills

- Python
- Javascript
- PyTorch
- Linux
- C++
- Angularjs
- ROS
- OpenCV

## Extracurricular Activities

- Juggling** Coordination
- Ultimate** Team play
- Ukulele** Easy access to the music world
- Rollerskating** Founding member of the Association Des Sports Extrêmes de Vendenheim (ASEV)
- Volunteering** Volunteer at the RACV Great Victorian Bike Ride 2013, Australia
- OpenScience**
  - Presented Spiking Neural Networks at Karlsruhe AI Meetup Group 2017.
  - Presented Neurorobotics at Pint of Science 2018, Strasbourg
- Slacklining** Balance and focus
- Woofing** Travel and discover new cultures
- Dancing** Improved leading skills

## First-authored Publications

- [1] J. Kaiser, G. Lindner, *et al.*, "Microsaccades for asynchronous feature extraction with spiking networks," in *International Conference on Development and Learning and Epigenetic Robotics (ICDL-EPIROB)*, IEEE, 2018.
- [2] J. Kaiser, J. Weinland, *et al.*, "Microsaccades for event-based stereo vision with spiking neural networks," in *International Conference on Artificial Neural Networks (ICANN)*, 2018.
- [3] J. Kaiser, S. Melbaum, *et al.*, "Learning to reproduce visually similar movements by minimizing event-based prediction error," in *International Conference on Biomedical Robotics and Biomechatronics (BIROB)*, IEEE, 2018.
- [4] J. Kaiser and R. Dillmann, "Learning movements by imitation from event-based visual prediction," in *2<sup>nd</sup> Human Brain Project Student Conference*, (Extended Abstract), 2018.
- [5] J. Kaiser, D. Zimmerer, *et al.*, "Spiking convolutional deep belief networks," in *International Conference on Artificial Neural Networks (ICANN)*, Springer, 2017, pp. 3–11.
- [6] J. Kaiser, R. Stal, *et al.*, "Scaling up liquid state machines to predict over address events from dynamic vision sensors," *Bioinspiration & Biomimetics*, vol. 12, no. 5, p. 055001, 2017.
- [7] J. Kaiser, J. C. V. Tieck, *et al.*, "Towards a framework for end-to-end control of a simulated vehicle with spiking neural networks," in *International Conference on Simulation, Modeling, and Programming for Autonomous Robots (SIMPAN)*, IEEE, 2016, pp. 127–134.